

Elias Telleria

Software Engineer & Full-Stack Developer

Contact Information

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Professional Overview

Software Engineer with more than 3 years of experience in web and mobile development, specialized in technologies such as React, Java, Node.js and Flutter. Expert in CI/CD practices and agile methodologies, with focus on delivering scalable solutions that generate tangible results in sectors such as retail and ERP.

Work Experience

Fullstack Developer – NUO Corp

Jun 2024 - Now

- Software development for self-checkout devices with React and Java for an important retail company.
- Implementation of application for PDA devices with Node.js and Flutter Mobile and Web.

Fullstack Developer - KreandoTI

Agu 2023 - Nov 2023

- I migrated and managed data in SharePoint, creating lists and automated workflows with PowerAutomate..
- I designed interfaces using HTML, CSS and jQuery for business processes.

Frontend Developer - Prowess EC

Jun 2022 - Agu 2022

- Developed a WordPress e-commerce with focus on user experience, web visibility and SEO.
- Created PHP microcomponents to handle authentication and user data display.

Frontend Developer - Controlemp

Oct 2023 - Feb 2024

- Developed frontend and API's integration of an ERP with Next.js using hexagonal architecture.
- Interface design and creation of prototypes and mockups using Figma.

Fullstack Developer - Pulpo.EC

Mar 2023 - Jun 2023

- I designed inventory and categorization modules for an ERP with React and Laravel.
- Managed the flow of deployments to production in Amazon Web Services.

Software Developer – Independiente

Jan 2022 – Nov 2024

- I have developed more than 10 contract applications, using multiple technologies.
- Development of solutions for gaming tournaments, vehicle maintenance and streaming platforms.

Skills

Beginner 1 - Intermediate 2 – Advanced 3

Frontend

Javascript 3
React 3
Next.js 2
Flutter 2
Wordpress 2

Backend

NodeJS 3
Laravel 3
Springboot/Java 2
PHP 2

Databases

MySQL 3
PostgreSQL 3
SQLServer 2
Firebase 2

DevOps/Tools

Docker 3
Git 3
Linux 3
Azure DevOps 2
Jenkins 1

Education & Courses

- Software Engineer, University of the Armed Forces ESPE (2024).
- Modern JavaScript (18 horas), Fernando Herrera, Udemý (2021).
- Angular from Scratch (44 horas), Fernando Herrera, Udemý, (2022).
- Intermediate Flutter: Professional Design & Animations, Fernando Herrera, Udemý (2024)
- React from Scratch Hooks, State Typescript and Zustand, Juan Pablo de la Torre, Udemý (2022).
- Flutter from scratch Riverpod, BLoC, push y local notifications (50 horas), Fernando Herrera, Udemý, (2024).
- Inspiring Study Conference with Google (80 horas), Google for Education, (2022).
- Python from A-Z (55 horas), Udemý, (2021).